



### BCA Atlanta - League Score Sheet

<b>League Name: Tuesday Mr. Cues II 8-Ball Winter 2025</b>								<b>Week-Match: 16 - 3</b>			<b>Date: May 6, 2025</b>							
<b>Home: 6 Shooters [7]</b>								<b>Visitor: Warpath [16]</b>										
AVG	POS	FULL NAME	1	2	3	4	5	TOT	AVG	POS	FULL NAME	1	2	3	4	5	TOT	
	1									6								
	ID#			B		B				ID#		B		B				
			1 - 6	1 - 7	1 - 8	1 - 9	1 - 10					1	5	4	3	2		
	2									7								
	ID#			B		B	B			ID#		B		B		B		
			2 - 7	2 - 8	2 - 9	2 - 10	2 - 6					2	1	5	4	3		
	3									8								
	ID#			B		B				ID#		B		B				
			3 - 8	3 - 9	3 - 10	3 - 6	3 - 7					3	2	1	5	4		
	4									9								
	ID#			B		B	B			ID#		B		B		B		
			4 - 9	4 - 10	4 - 6	4 - 7	4 - 8					4	3	2	1	5		
	5									10								
	ID#			B		B				ID#		B		B		B		
			5 - 10	5 - 6	5 - 7	5 - 8	5 - 9					5	4	3	2	1		
		<b>TOTAL</b>									<b>TOTAL</b>							
		<b>HANDICAP</b>									<b>HANDICAP</b>							
		<b>TOTAL + HANDICAP</b>									<b>TOTAL + HANDICAP</b>							
		<b>CIRCLE ROUNDS WON</b>	W	W	W	W	W	W			<b>CIRCLE ROUNDS WON</b>	W	W	W	W	W	W	W

HOME Signature: \_\_\_\_\_ WON: \_\_\_\_\_ LOST: \_\_\_\_\_

VISITOR Signature: \_\_\_\_\_ WON: \_\_\_\_\_ LOST: \_\_\_\_\_

Name	ID#	Wks	Won	Lost	Avg	RAvg	Hcp	Name	ID#	Wks	Won	Lost	Avg	RAvg	Hcp
<b>6 Shooters</b>	<b>7</b>		<b>35</b>	<b>61</b>				<b>Warpath</b>	<b>16</b>		<b>51</b>	<b>45</b>			
Ed Hampton	7092	13	20	45	6.415	7.2	7	Clarence Smith	9157	0	0	0	0	7.387	7
Garry Gillespie	6955	16	28	52	6.525	7.16	7	Johnny Davis	9324	9	24	21	7.689	7.5	8
Mary Chloe Baldwin	9336	13	12	53	5.662	5.7	6	Kev Sargeant	8760	12	36	24	8.05	8.72	9
Miguel Almanzar	8768	10	29	21	7.7	8.373	8	Phillip Thomas	6494	16	57	23	8.663	8.827	9
Smoke Johnson	6841	2	3	7	5.6	8.187	8	Sam Patterson	9351	5	3	22	3.76	3.76	4
Stanley Burdine	8844	12	27	33	7.183	8.013	8	Sean Smith	8755	0	0	0	0	8.067	8
Tim Morin	8175	15	39	36	7.64	8.16	8	Shakir Donley--	8886	6	18	12	7.633	7.653	8
								Shane McLendon	8187	11	17	38	6.236	7.307	7
								Tye McMillan	7221	6	8	22	6.233	6.213	6
								Zee Gray	8664	13	33	32	7.385	8.16	8